# LUCA J. LOCOCO-VICTORE

CHARACTER ANIMATOR and 3D GENERALIST

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## ABOUT ME

I'm a character animator with an interest in designing and animating characters and writing for them. I like to see how characters work and move before giving them their individual charms and personalities. When making art, I want to be able to find a way to make it exciting and impart a sense of joy to the viewer. Art to me is something that should be shared with others. In my work, I try to convey my own way of thinking and doing, from how I tell stories to how I animate characters. It's important to keep things interesting and clear, and always find a way to make the viewer laugh. I hope to be able to work alongside like-minded individuals to create work that can be seen and enjoyed by anyone.

## WORK EXPERIENCE

**ASSISTANT TO BILL PLYMPTON**

Plymptoons / New York, NY / 2017

Internship at a small but well-known animation studio where I worked on multiple shorts and music videos.

- Learned the production pipeline for independent studios, from pre-visual development to post-production
- Coordinated with team and lead animator, developed professional client communication, time management, and project coordination skills
- Coloring and editing frames on different animation projects

**ASSISTANT TO JIMBO MATISON**

Jimbo Matison / New York, NY / 2016-2020

Worked on various projects over a span of 4 years including a DreamWorks TV animated short.

- Created animations using various animation programs
- Worked with the lead animator on clean-up and compositing
- Participated in client meetings, learned how to gather client feedback

## EDUCATION

**BFA**
School of Visual Arts, New York
2017 — 2021

**MFA**
School of Visual Arts, New York
2021 — 2023

## SKILLS

- Communication Skills
- Flexibility
- Self-Motivated
- Creative Storytelling
- Animation Fundamentals
- Project and Team Management
- Storyboard Concepting
- Problem Solving
- Fast Learner

## SOFTWARE

- Autodesk Maya
- Adobe Suite
- Blender
- Maxon Redshift
- Storyboard Pro